



- Understand that the past is represented in a variety of ways

- Perform basic sequences using space safely and recognising simple technical words
- Devise, perform and repeat a short sequence
- use sending, receiving and travelling skills in invasion games with more control and accuracy
- Perform sending and receiving skills in striking and fielding games with more control.
- show increased understanding of how to play striking and fielding games

- Identify simple design criteria
- select from and use a range of tools and equipment to perform practical tasks
- Talk about ideas, saying what they like and dislike