English

- Make our sentences longer using connecting words
- Different ways to start our sentences
- · Descriptive writing using adjectives and noun phrases
- What are verbs and how to write the correct tense
- Using a range of punctuation
- Writing stories (Traction Man)
- Writing letters (superheroes)
- Understanding different question words (e.g. What? Where?
 Why? When? How?) and what the questions are asking us to do
- Understanding the characters we are reading about and deduce their feelings and personality
- Learning to join our handwriting and present our work in a neat way

Science

- To know that animals have offspring that grow into adults.
- To be able to use observations to suggest answers to questions.
- To be able to record data (flow diagram).
- To know that animals have offspring that grow into adults.
- To be able to observe using simple equipment.
- To be able to find out about and describe the basic needs of animals, including humans, for survival (water, food and air).
- To know the importance for humans of eating the right amounts of different types of food.
- To know the importance for humans of exercise.
- To be able to record data (table).
- To be able to perform a simple test.
- To know the importance to humans of hygiene.
- To be able to record data (tally chart).

RE

Who is Muslim and what do they believe?

- How important the Qur'an is for Muslims,
- Stories about the life of Prophet
- Muhammad e.g. Muhammad and the black stone and Muhammad and the cat
- How Muslims celebrate Eld-ul-Fitr as the completion of a month of fasting (Ramadan)
- The importance of regular prayer for Muslims (Salah).

EASTER

- How Christians celebrate Easter, and the events that they remember
- What many Christians do in church and why this is important to them
- The symbols Christians might use and what they mean e.g. cross
- How important the Bible is for Christians, including stories about Jesus; how and when the Bible is used

Mathematics

- To understand the symbols for pounds (£) and pence (p) and learn how to write amounts of money when shown single images of coins or notes.
- To add pictures of coins and notes to make a total. Comparing the value of different groups of coins. Exploring different combinations of coins to make the same total.
- To exchange a larger value coin for the same value in smaller value coins.
- Calculating total amounts to pay in a real life context supported by pictures and bar models.
- Calculating change in a real life context supported by pictures and bar models.
- Applying understanding of money to reasoning and problem solving activities.
- Describing and sorting 2D shapes according to the number of sides and vertices.
- Learn to draw 2D shapes on squared or dotted paper.
- Explore lines of symmetry in 2D shapes.
- Understanding different ways of sorting and comparing 2D and 3D shapes.
- Investigating, describing, continuing, creating and describing sequences of 2D shapes.
- Recognise and explore 3D shapes: Spheres, cuboids, cubes, cylinders and pyramids.
- Describing 3D shapes according to faces and vertices. Naming the 2D shapes forming the faces on 3D shapes.

P.S.H.E. & SRE

- To know who the real life superheroes are
- To know who the local superheroes are
- To consider who my superheroes is
- To think about what makes them heroes
- To consider what is special about their roles in my life

Year 2 Spring Term 1

Our core book for this 1/2 term is Traction Man by Mini Grey

And our theme is ...



those in our own community.



We will be learning about heroes of all types, including

Computing & ICT

- Know how to use technology respectfully and responsibly
- Know and identify where to go for help and support, and a range of ways to report, concerns about content or contact on the internet or other online technologies
- Understand what algorithms are and that devices respond to commands
- Understand how a computer processes instructions and commands (computational thinking) and that programs execute by following precise and unambiguous instructions
- Understand that a simple sequence of commands can be programmed to send an object on a route, creating and debugging simple programs
- Begin to understand that computer representations allow the user to make choices, and that different decisions produce different outcomes

Geography 8 History

- Know stories about a range of people who have lived in the past
- $\bullet \hspace{0.5cm}$ Be able to ask and answer questions about the past
- Be able to use key words and phrases relating to the passing of time
- Understand that events and people's actions have causes and effects

PE

- Perform a range of actions and body shapes with control and coordination.
- To perform simple movement or dance work, sometimes with a partner.
- To show control and co-ordination when moving or standing still.

Art & D.T.

- Explore and evaluate a range of existing products
- Use accurate measurements in cm / Use scissors precisely when cutting · Join textiles using glue and a simple stitch

<u>Music</u>

- To compose a theme tune for Traction Man using the rhythm of a famous piece of music.
- To add chords to their music
- To create an ostinato for the theme tune.

 Understand that the past is represented in a variety of ways Perform basic sequences using space safely and recognising simple technic words Devise, perform and repeat a short sequence use sending, receiving and travelling skills in invasion games with more control and accuracy Perform sending and receiving skills striking and fielding games with more control. show increased understanding of hoplay striking and fielding games 	 Identify simple design criteria select from and use a range of tools and equipment to perform practical tasks Talk about ideas, saying what they like and dislike
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